lesson ideas for Soundtrap & Bandlab ge Bandlab for music teachers

midnight music





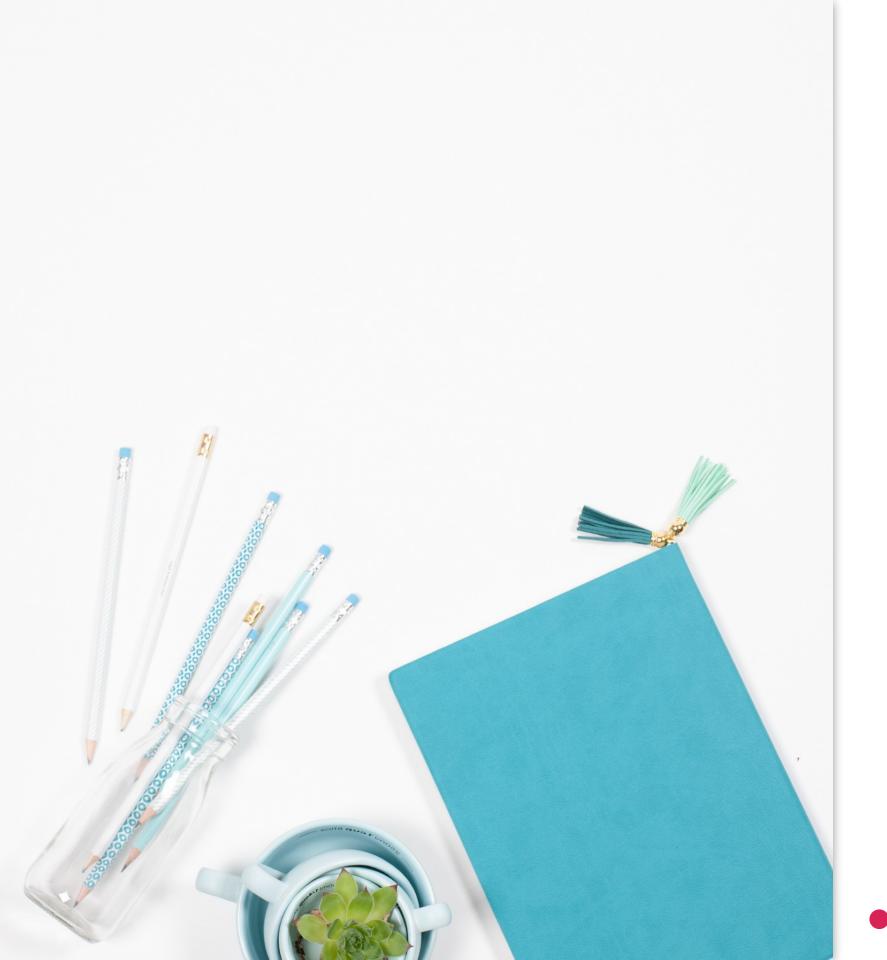


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Midnight Music

digital learning coach for music teachers, podcaster, blogger, speaker





housekeeping

- tech issues usually your internet (!)
- copy of slides provided
- moderator of chat: Amy Burns

about this session

agenda



today's session

- a very brief comparison between Bandlab and Soundtrap
- general tips
- lesson ideas/inspiration





not today...

account setup

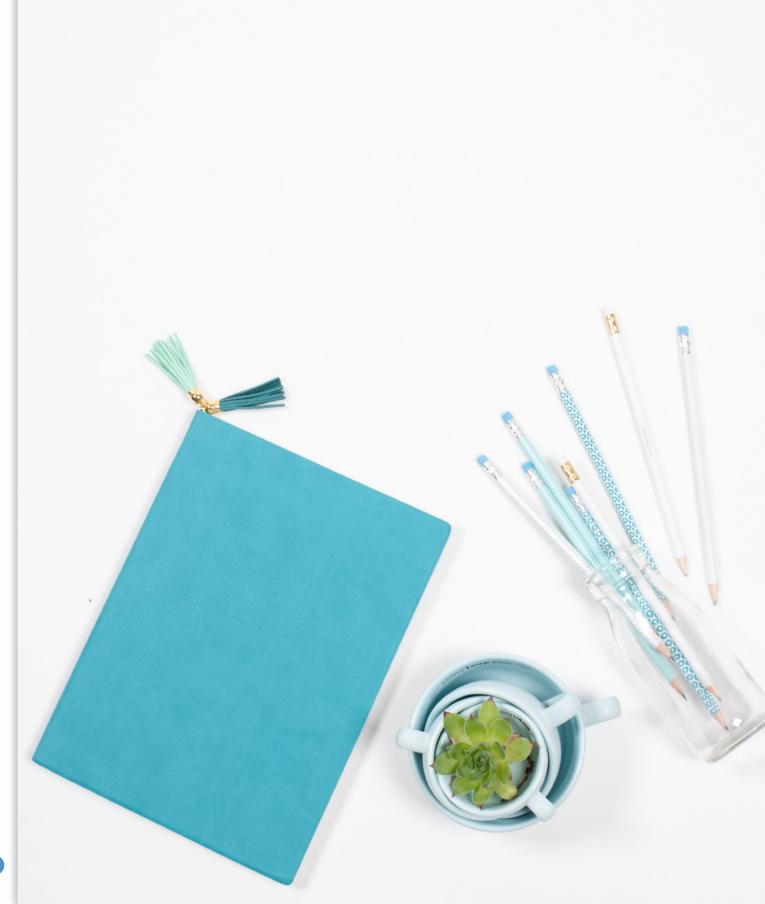
basic how-to (lots of videos on Youtube!)

- classroom & assignment management
- see Wakelet collection for links



what can you do?

- digital audio workstation (DAW)
- record via mic: voice/instruments (audio)
- record/play software instruments (MIDI)
- edit audio/MIDI (cut/copy/effects etc)
- use premade loops & SFX
- collaborate remotely



both apps...

- consumer version: 13+ only
- education: all ages
- education: "walled garden"



Soundtrap (EDU)

- paid
- works on all devices (kinda...)
- iPad version lacks some features (MIDI editing, beatmaker, video chat, admin)
- time signatures: 3/4 & 4/4 only
- interactive transcription tool (narration)
- collaboration: simulataneous editors

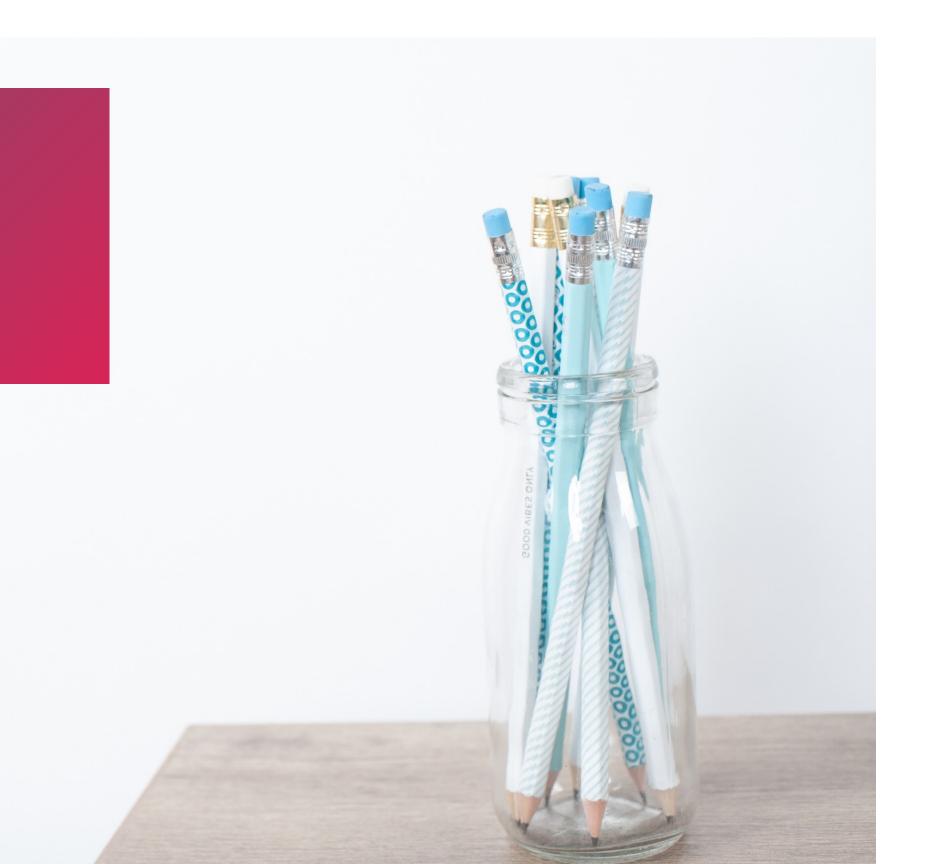
Bandlab (EDU)

- free
- Mac, PC, Chromebooks
- can't access EDU version on iPad

- time signatures: many!
- notepad (for lyrics & text notes)
- collaboration: "pass the ball"

before you start

tips





getting started

- define outcomes
- projects include musical & tech skills
- beginner: fewer tracks, shorter
- advanced: can encompass more

you can utilise templates

- set up the project "shell"
- can allow students to get to the important aspect of the lesson
- include empty instrument tracks, key, tempo, guide tracks, metronome settings



the golden rule

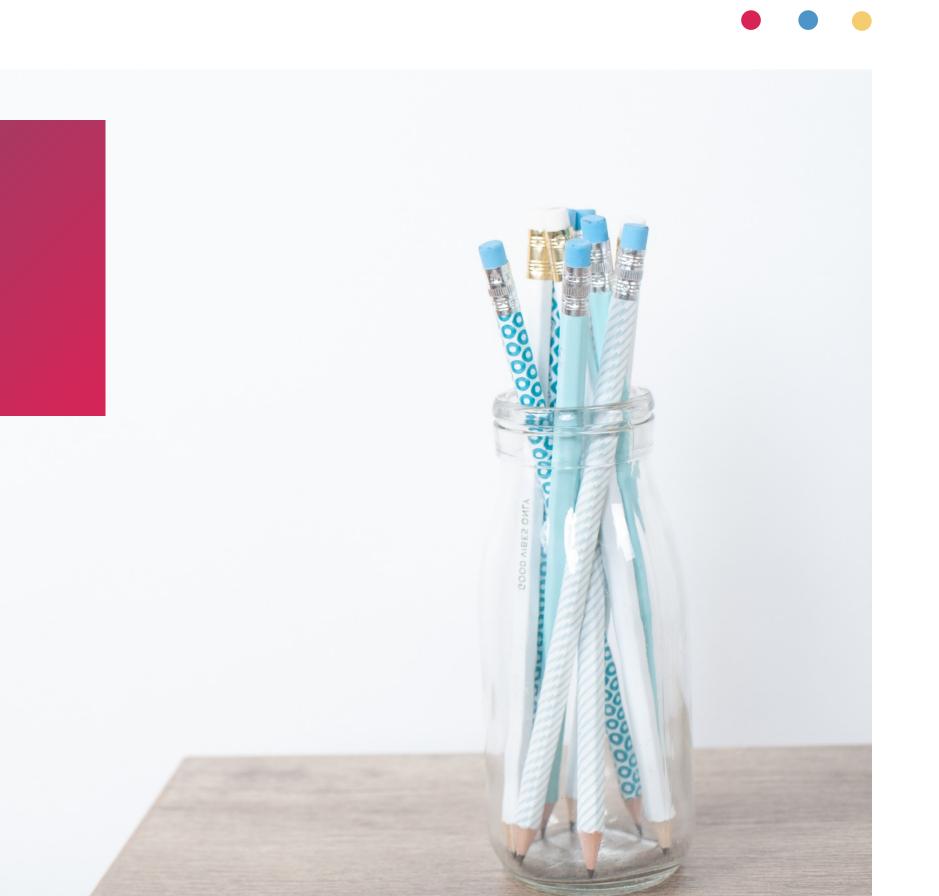


do the project yourself

- from start to finish
- what went wrong?
- what was a surprise?
- which parts were quick? Slow?
- how did you save/export/share?
- use your version as exemplar

lesson ideas

easy to advanced



simple

lesson ideas: simple

Rap My Name

Technical Work "Journal"

Melody Writer

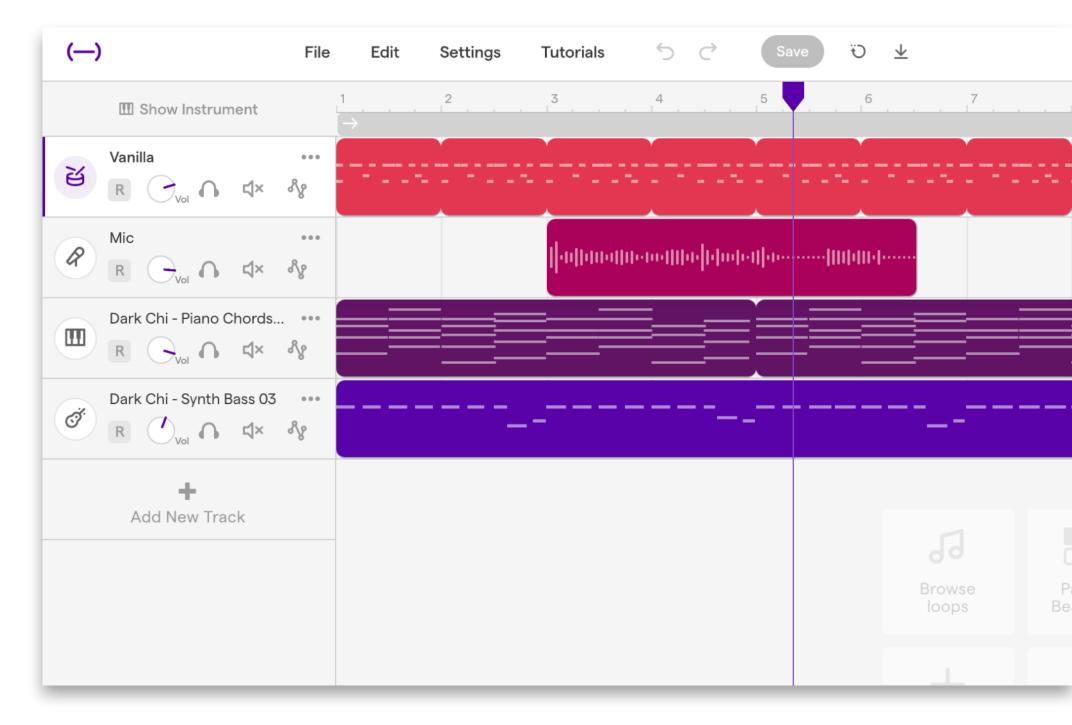
Ensemble Soloist

Boom Snap Clap



rap my name

- write a short rap
- record rap to metronome
- add voice effect
- add drums

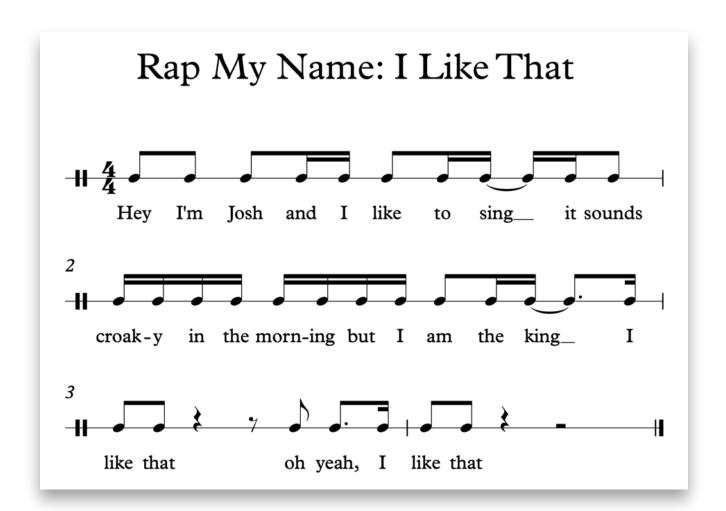


Hey I'm [name]

And I like to [fill in the gap]

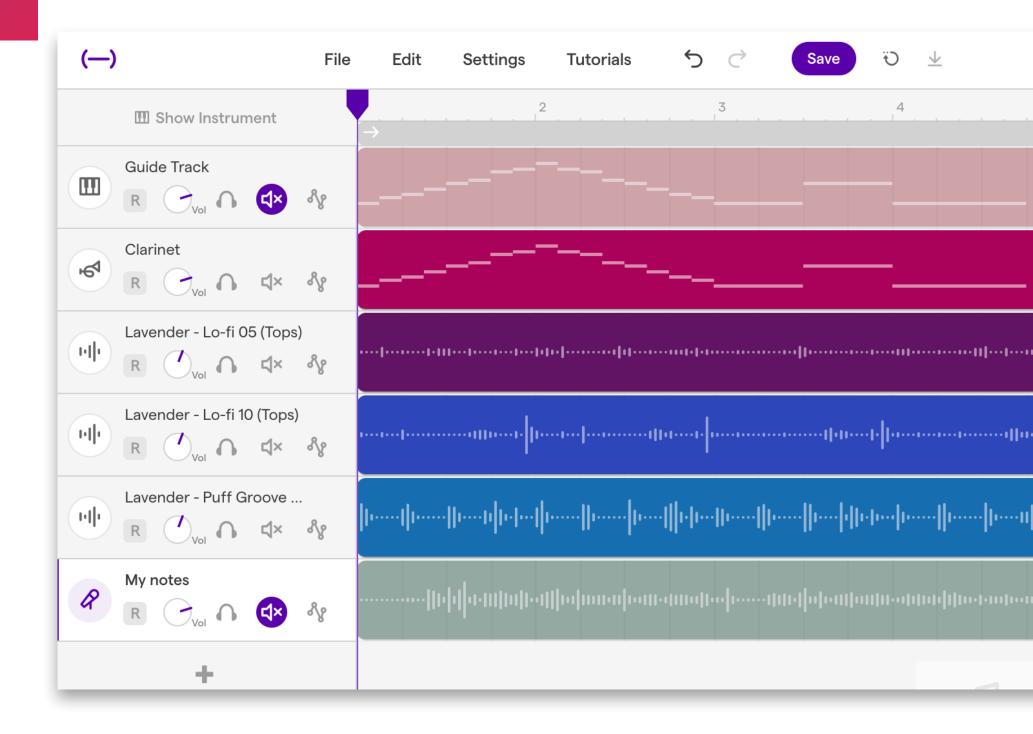
[then add something about the thing you like – final word rhymes with end of line 1]

I like that Oh yeah, I like that



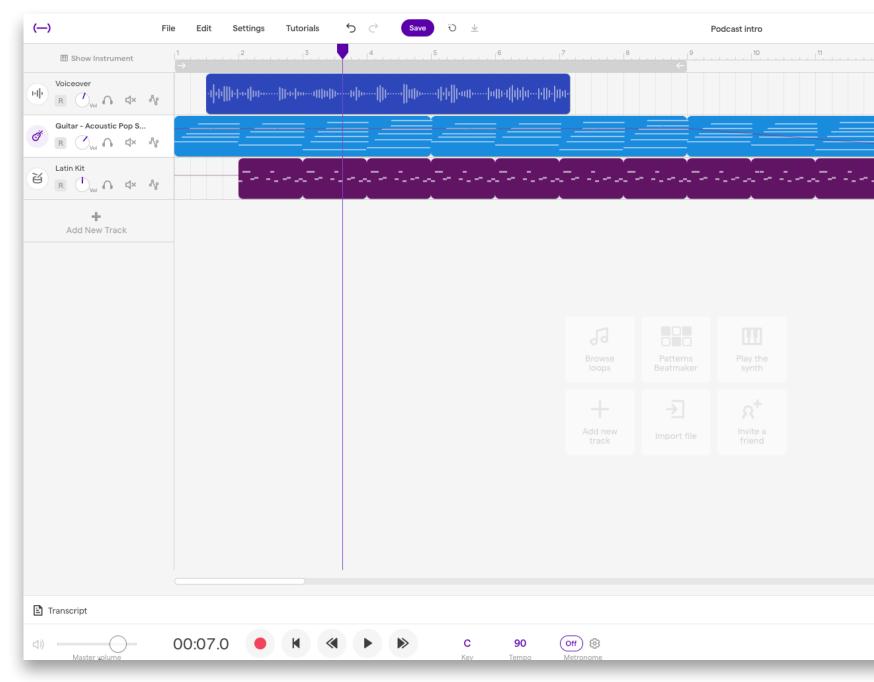
technical work "journal"

- record guide track
- record scale to metronome
- add drum backing
- add track for voice memos (mute when not required)



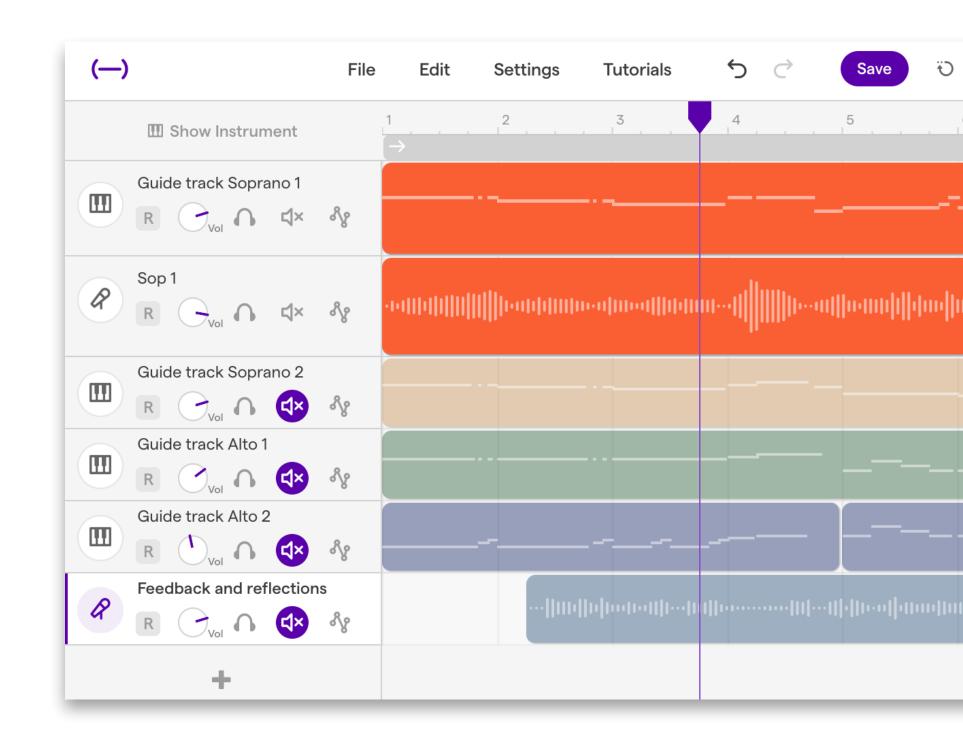
melody writing

- compose melody within parameters
- form: ABA, rondo, question/answer
- use specific scale/mode
- label sections using empty MIDI regions (shown later)
- compose a warm-up for your ensemble



ensemble practice

- choose a section of your piece
- create/locate a reference track
- record your part
- utilise cycle region
- slow down tempo
- add track & record feedback (mute when not required)

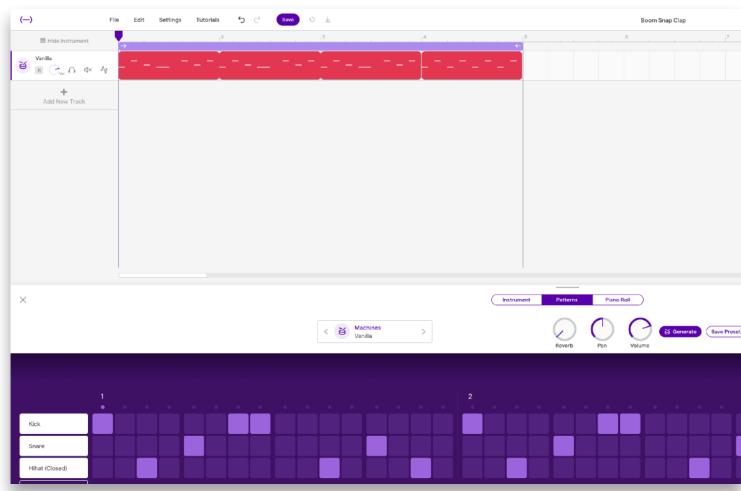


boom snap clap

learn clapping game

- identify rhythm of each sound (boom/snap/clap)
- match each sound with parts of a drum kit
- record each part using kit





intermediate

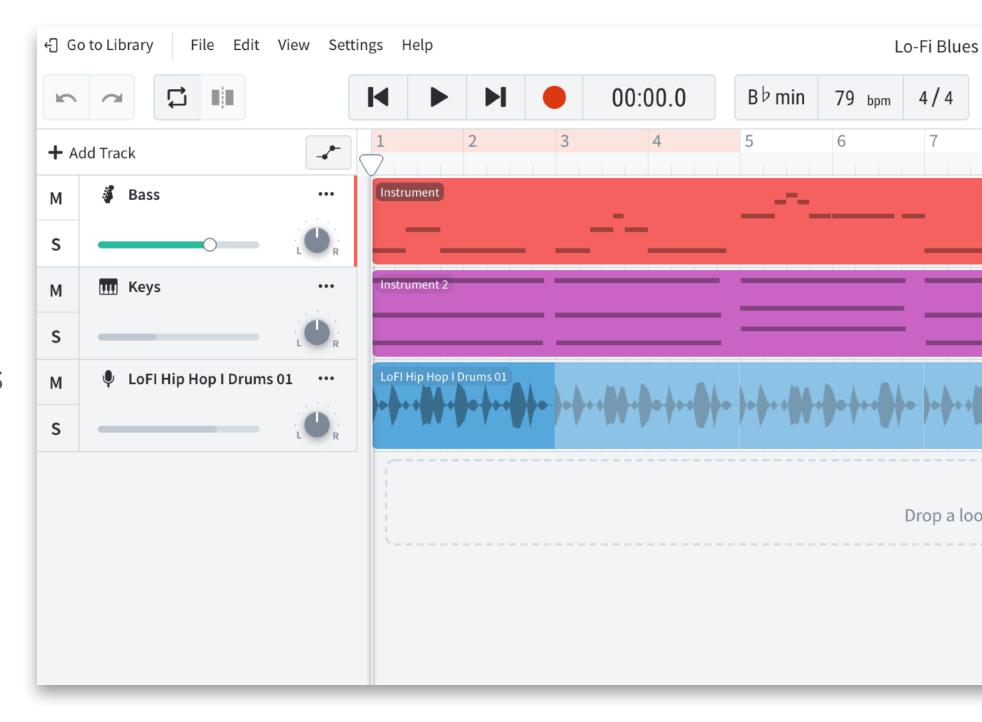
lesson ideas: intermediate

- Transforming The Blues
- The 4-Chord Wonder
- The Found Sound Challenge
- Multitracking With Friends
- Sound Story, Nursery Rhymes Recut, Children's Book
- Compose Youtube channel theme music



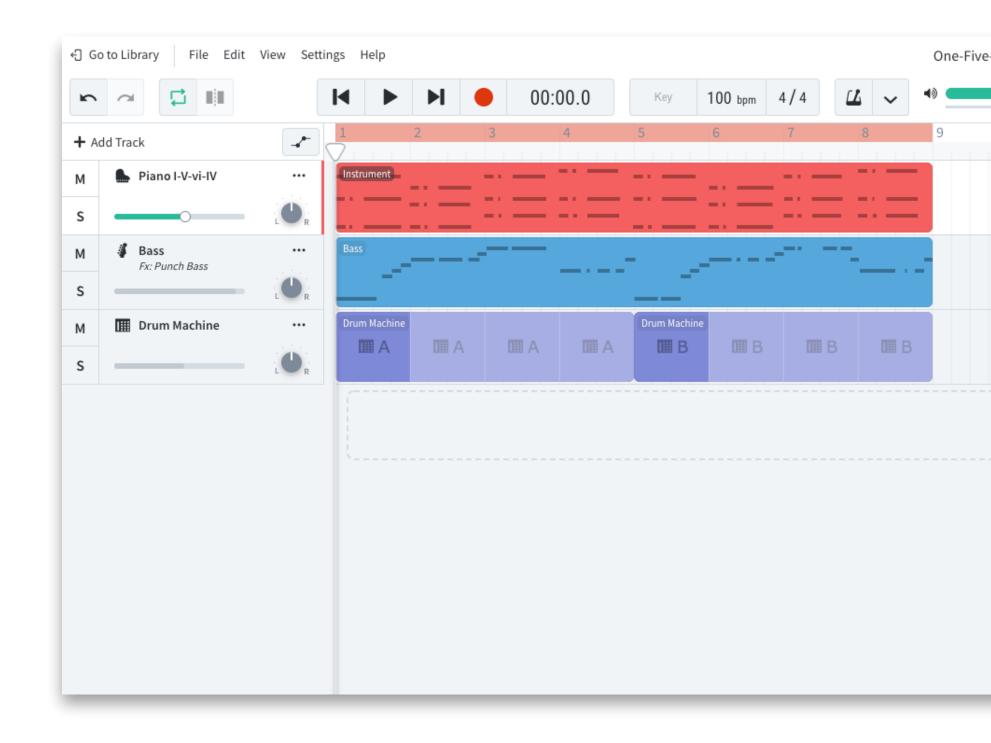
transforming the blues

- listen: blues in different styles
- play: chords & bassline on ukes, guitars, keyboards
- record bassline, chords, drums
- use non-traditional styles
- improvise blues solo



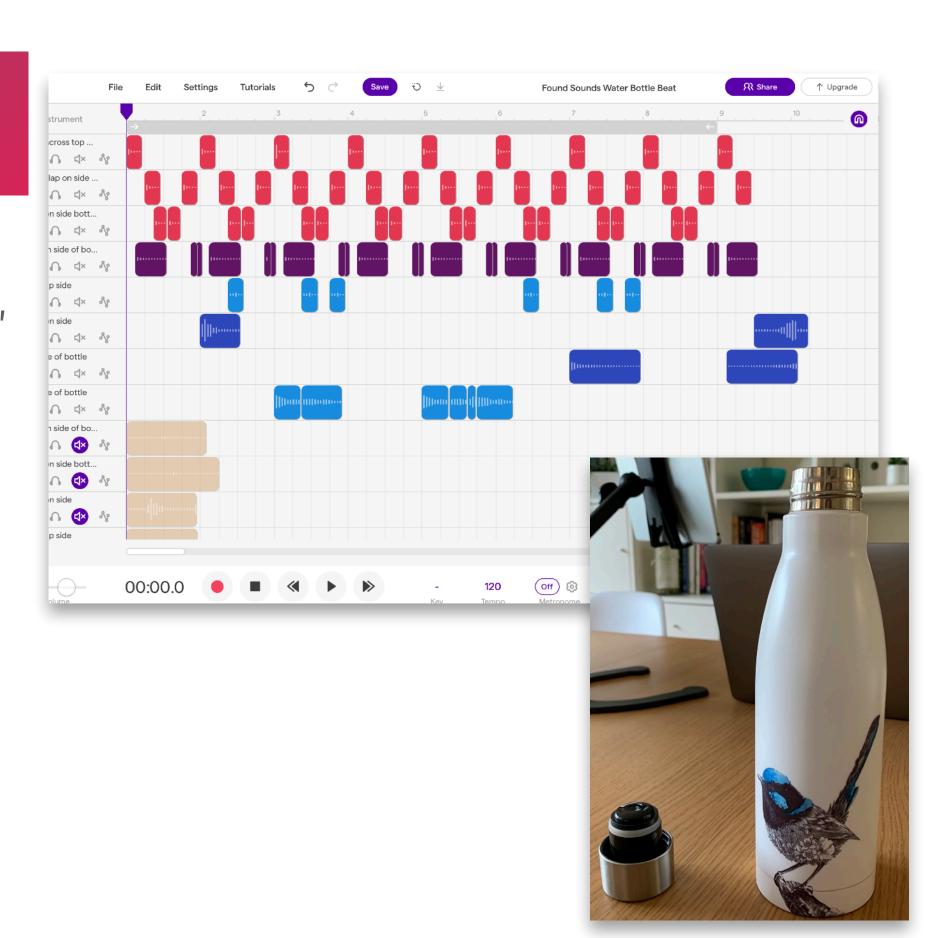
the 4-chord wonder

- listen: I-V-iv-IV songs
 (Axis of Awesome etc)
- play: chords on ukes, guitars, keyboards
- record chords
- add bass and drums
- write original melody/lyrics



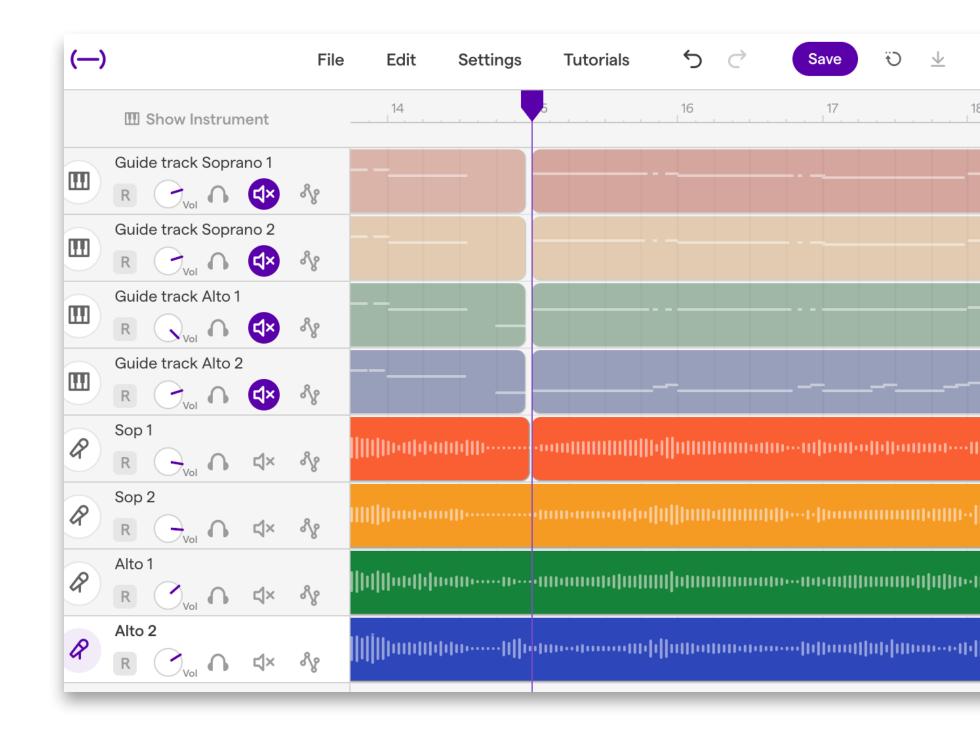
the found sound challenge

- choose a single object (table, chair, drink bottle, kitchen item etc)
- record a variety of sounds made with that object
- edit the sounds (trim ends, repitch, reverse, chop up)
- arrange the sounds to create a composition



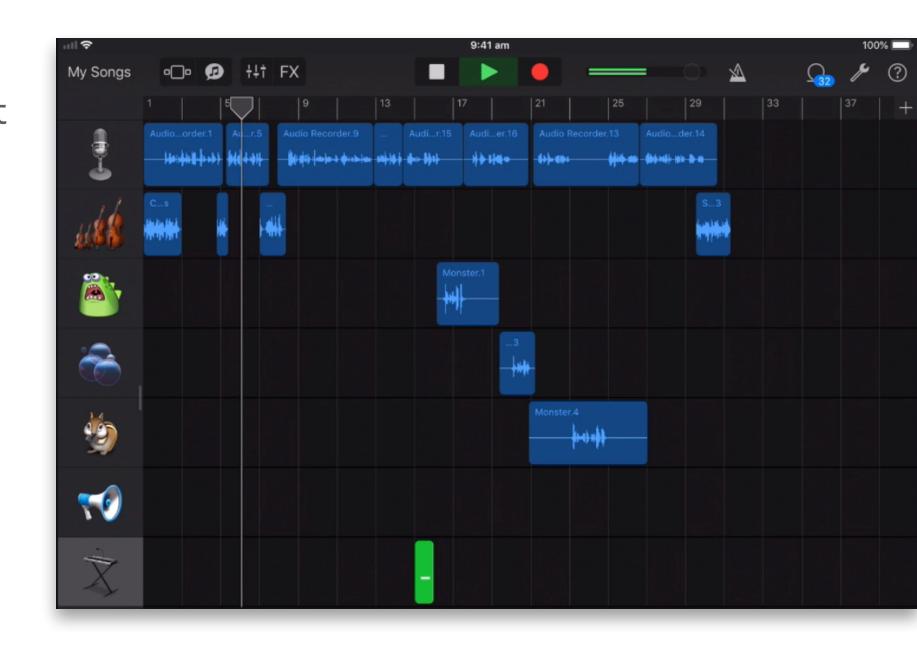
multitracking with friends

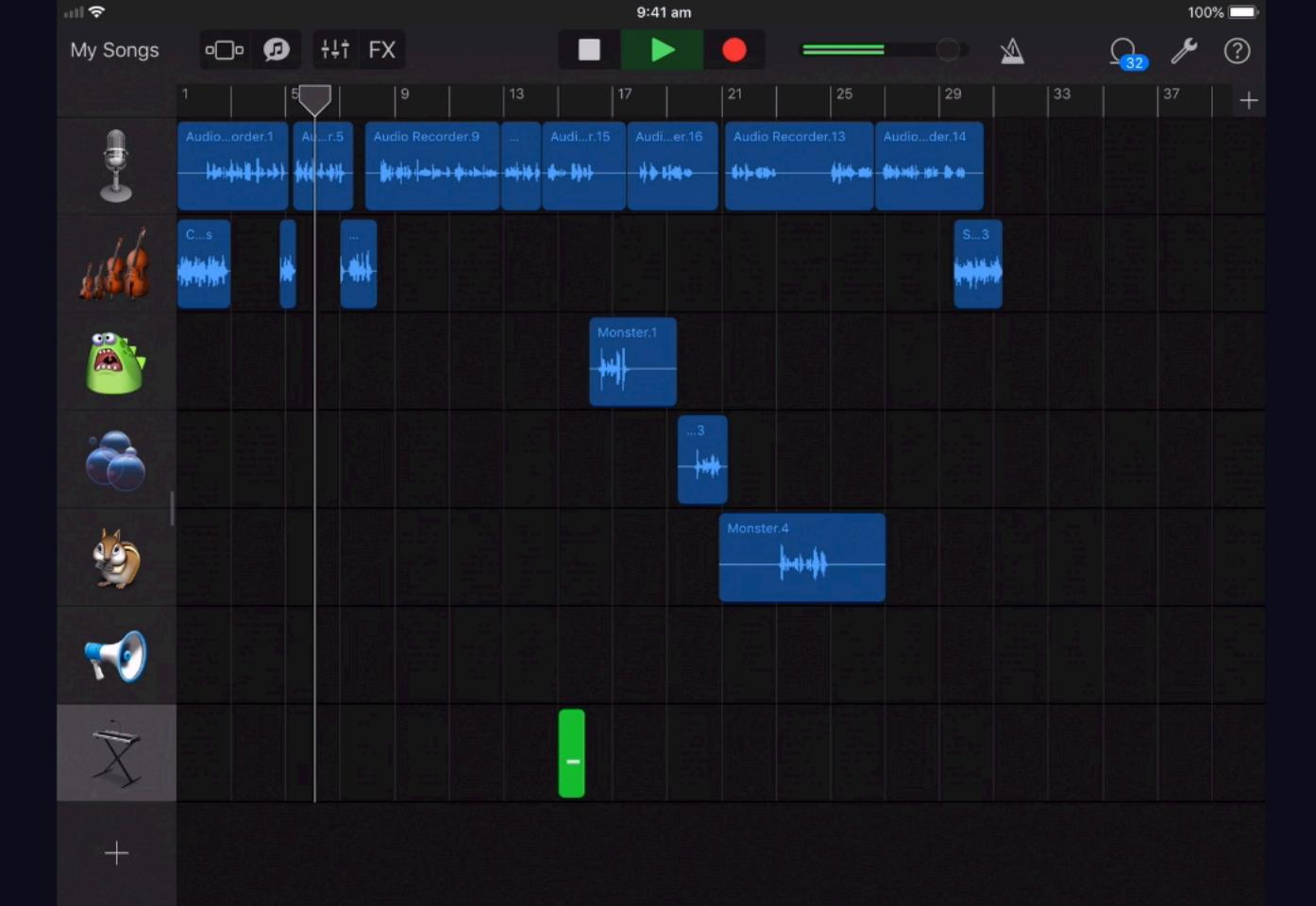
- choose a section of your piece
- create/locate a reference track
- record your part
- collaborate with members of your section: they can record their parts

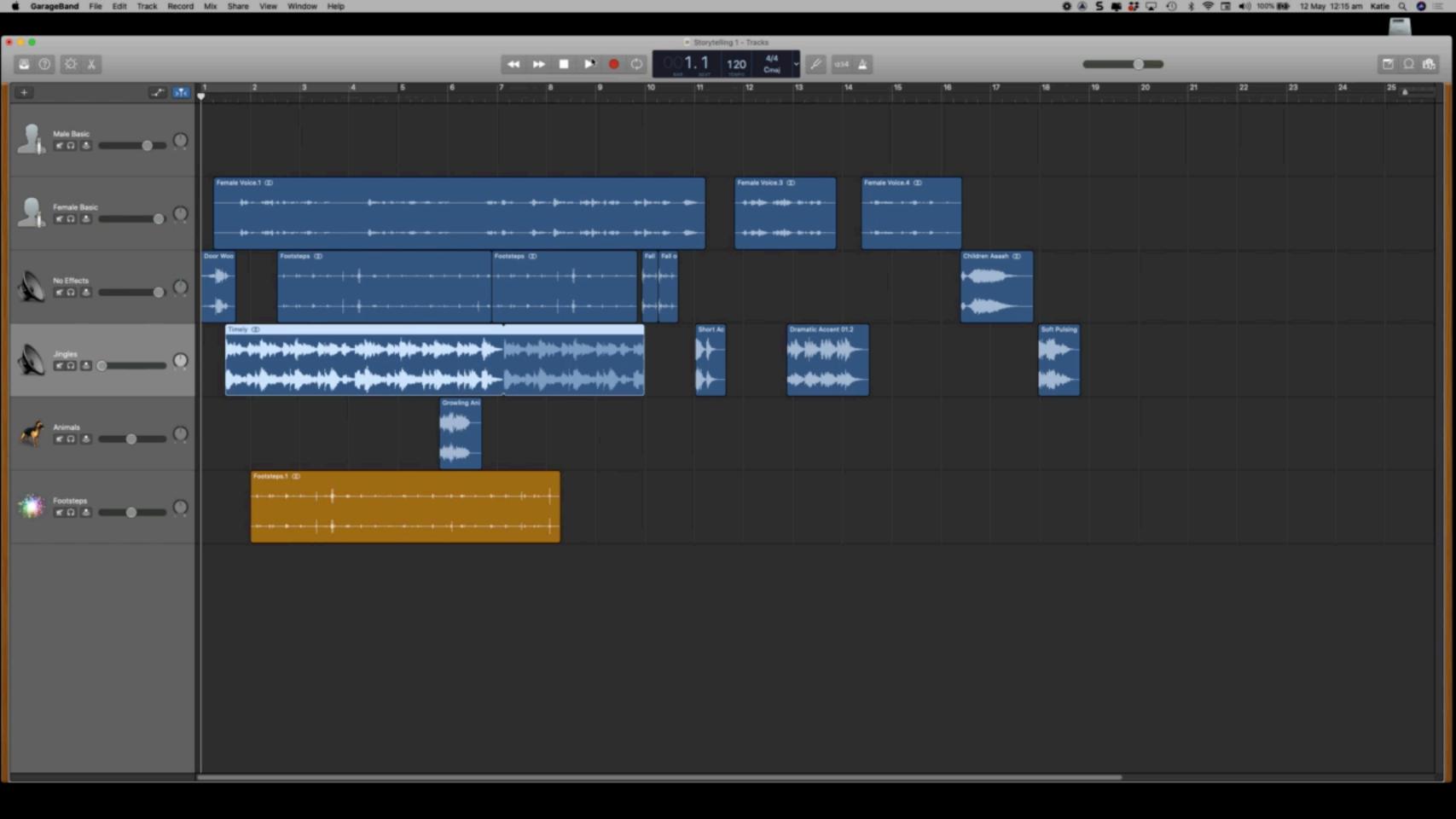


nursery rhymes recut

- rewrite a nursery rhyme or present it as a news report
- record narration
- add voice effects & SFX
- add music to set the mood

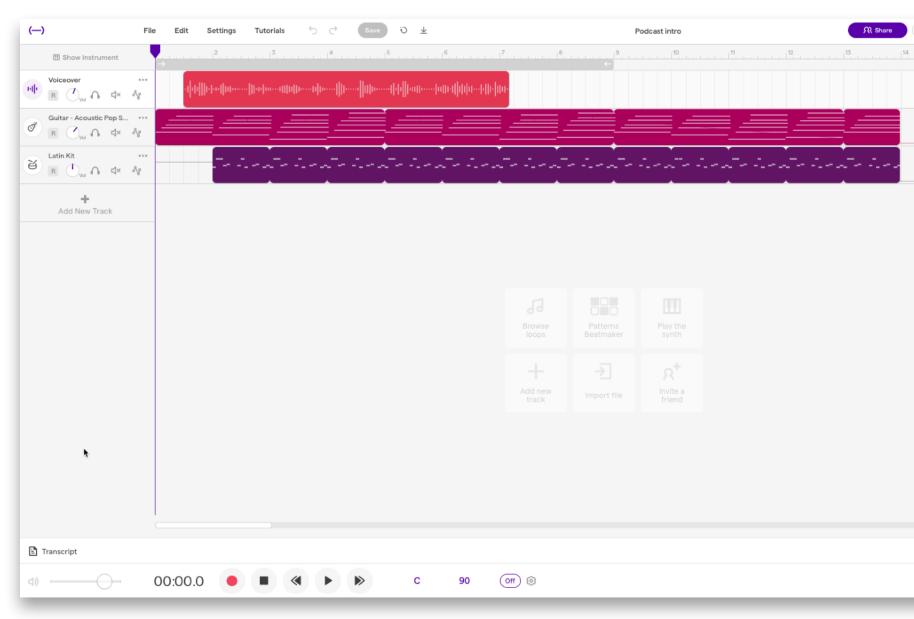






host your own podcast

- works with almost any research or written project
- students analyse podcast format
- script the intro & outro
- compose theme music
- write show outline, interview guests, record and edit
- Soundtrap: interactive transcription



advanced

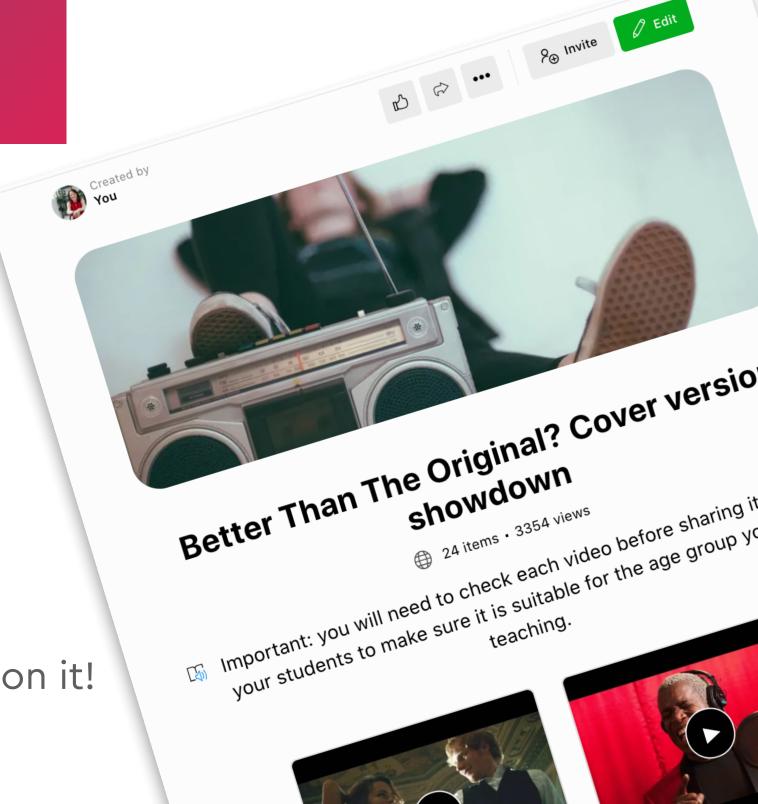
lesson ideas: advanced

- Cover It & Better Than The Original
- Virtual Ensemble (audio version)
- Sampling & Remixing
- Host Your Own Podcast
- Radio Plays
- Video Game Composer
- Film Scoring



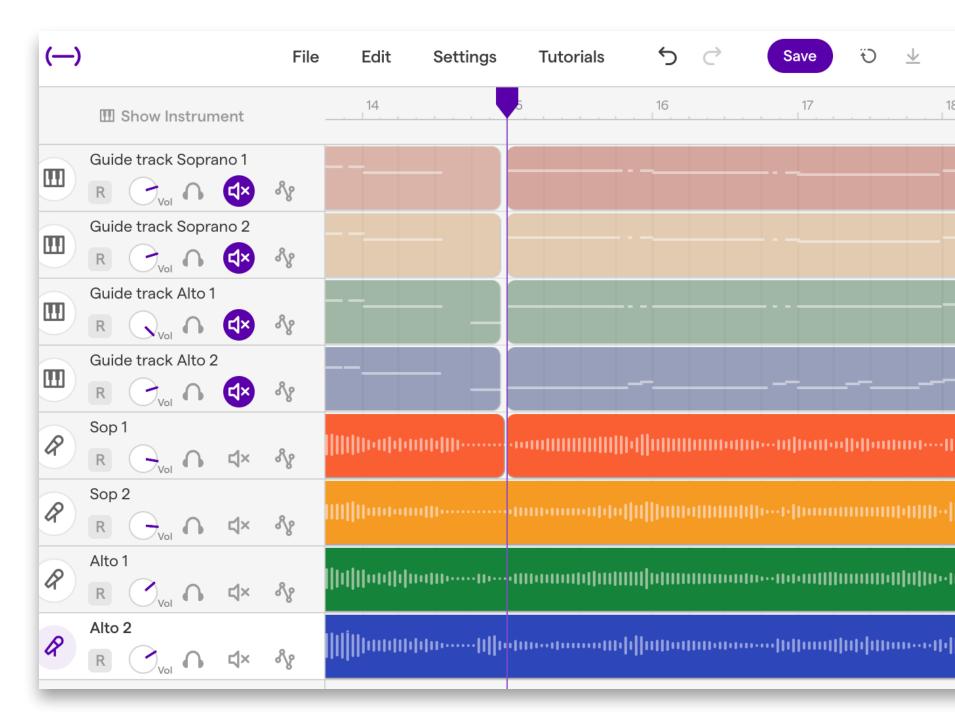
cover it OR better than the original

- record a cover song
- option 1: **Cover It**Create a cover that's faithful to the original
- option 2: **Better Than The Original**Transform the song and put your own spin on it!



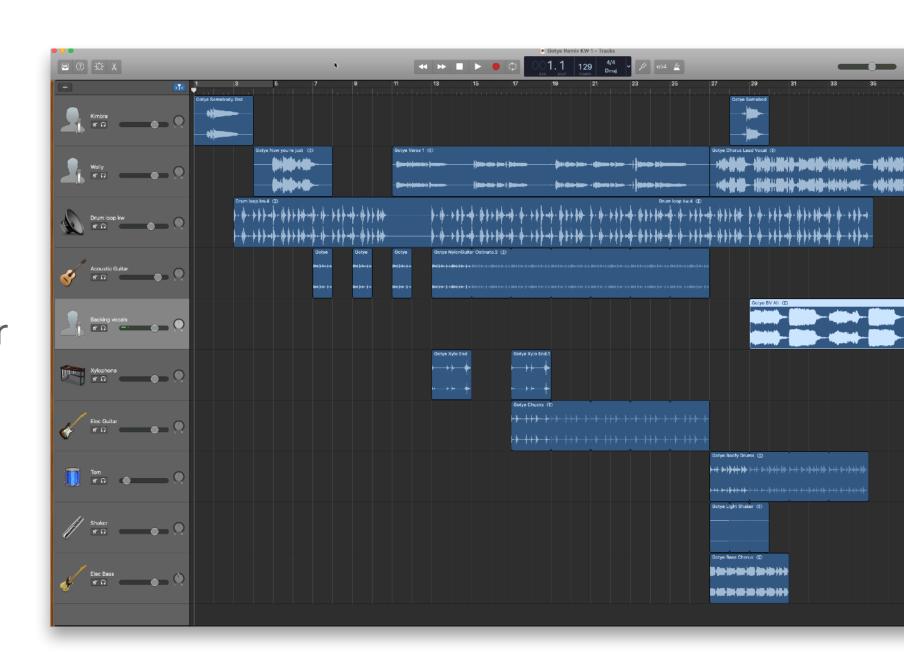
virtual ensemble

- create/locate guide tracks
- each student records their own part on a separate track
- recording can be done in separate takes (small sections)
- record in separate projects & then import into one
- or use collaboration option



sampling & remixing

- gather audio samples/stems
- create sound palette from samples
- then use samples in new piece or a cover
- Wait, That's A Sample? listening lesson



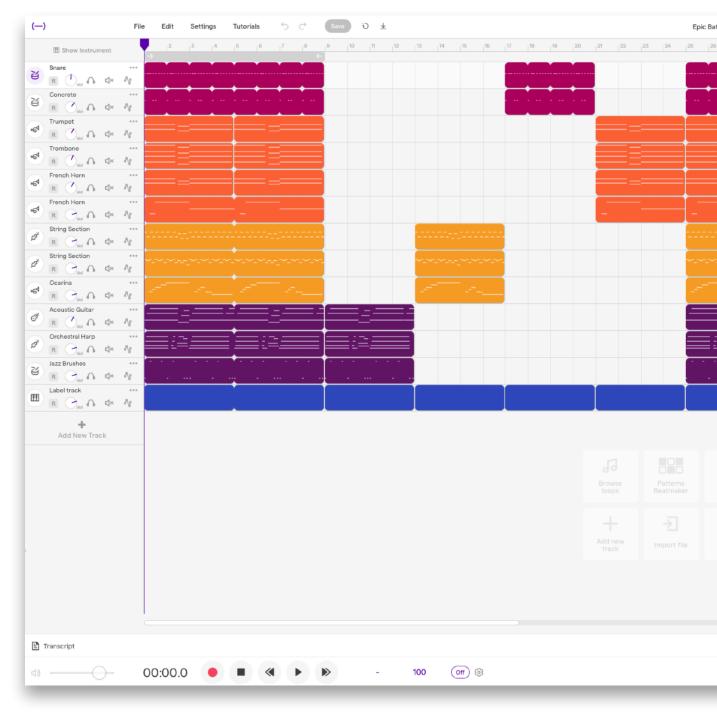
radio plays

- same tech skills & approach as sound stories and podcasts
- watch Back Of The Mike (1938): behind the scenes of radio play
- find short plays (ie. 5 Minute Mysteries) or write your own
- record voice parts, foley, SFX, music
- excellent group project



video game music

- technique: adaptive (layered loop) music
- examples: Winifred Phillips
- students invent game & describe one level
- compose 3 versions of the same loop
- vary instrumentation/texture/tone/intensity
- they all fit together

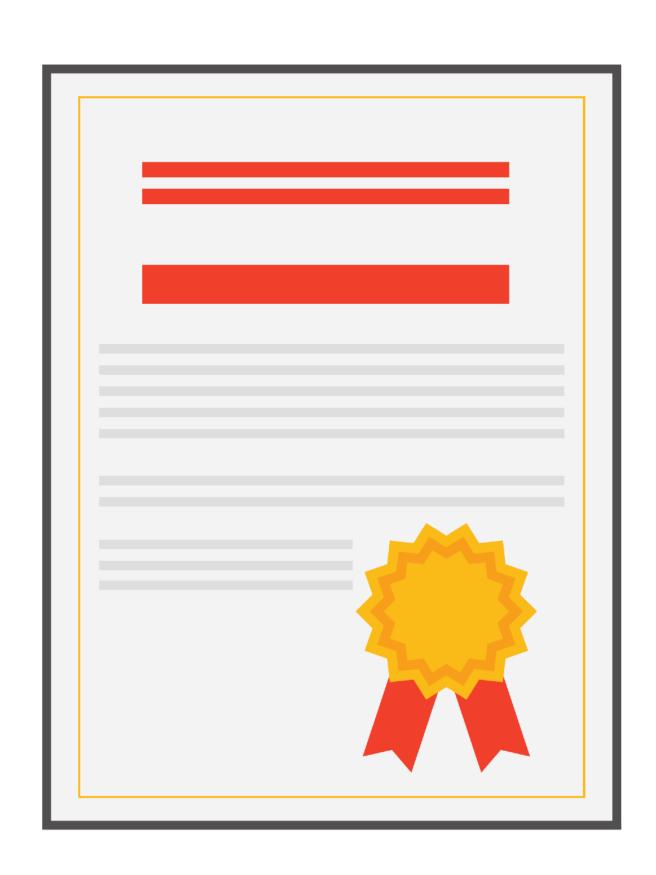


film scoring

- can't import video clip
- option 1: compose character theme
- option 2: compose mood music for a scene (specified time length)
- option 3: create cue sheet with timings of hit points; use timeline in Soundtrap or Bandlab as guide for soundtrack



thankuou!



pd certificate

midnightmusic.com.au/pdsoundtrap



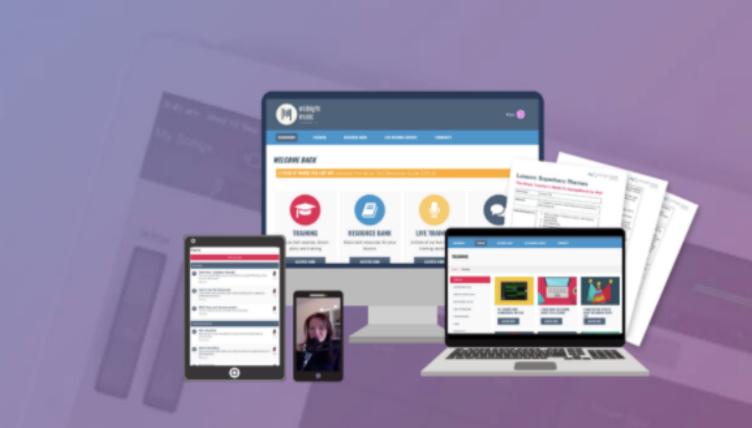
thank you!

- webinar replay link to be sent within 24 hours
- copy of my slides
- PD certificate form
- other useful links



June webinar 2021

Best free tech resources 2021-2022



introducing...

the midnight music community

An online community where music tech professional development, lesson ideas, and accountability come together.

JOIN THE COMMUNITY!

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midnightmusic.com.au/join